

# Branch and Price for Job-Shop Scheduling with Time-Dependent Costs and Resource Constraints

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# Scheduling under Time-Varying Costs and Limits

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- **Scheduling** problems: **manufacturing**, workforce management, computing.
- The **cost** of executing a task often depends on **when** it runs:
  - ▷ electricity tariffs,
  - ▷ compute pricing.
- Optimizing time-based metrics alone may lead to **high operating costs**.
- Resources consumed over time may also be **limited**:
  - ▷ contractual capacity agreements,
  - ▷ shared power budgets.

# Problem Definition

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- **Machines**  $m \in \mathcal{M}$ .
- **Jobs**  $j \in \mathcal{J}$  to execute over a discrete time horizon  $\mathcal{T}$ :
  - » Processed over an ordered subset of machines, each exactly once.
- **Operations**  $(j, m) \in \mathcal{J} \times \mathcal{M}$ : processing of job  $j$  on machine  $m$ .
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- **Cardinality resource limit**  $\bar{M}_t$ : maximum simultaneously active machines at  $t$ .
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## Goal

Min **Total Operating Cost (TOC)**

s.t. operation **non-preemption**, **precedence**, machine **disjunction**, **cardinality** limit.

# Energy-aware scheduling: instance and solution

Job $j$	1	2	3
Sequence $M_j$	{1, 3, 2}	{2, 1, 3}	{2, 3, 1}

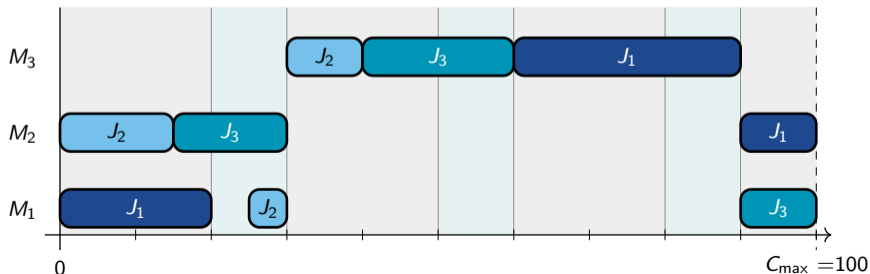
Machine $m$	1	2	3
duration $q_{1,m}$	20	10	30
duration $q_{2,m}$	5	15	10
duration $q_{3,m}$	10	15	20

Cost interval $i$	on-peak	off-peak
Tariff $c^i$	0.159	0.13
Length $l^i$	20	10

Machine $m$	1	2	3
Power $\varphi_m$	5	6	8

$$g_{j,m}^t = \varphi_m \times c^i, \text{ for } t \text{ in interval } i$$

Makespan minimization s.t.  $\bar{M} = 2$  (TOC = 204.7)



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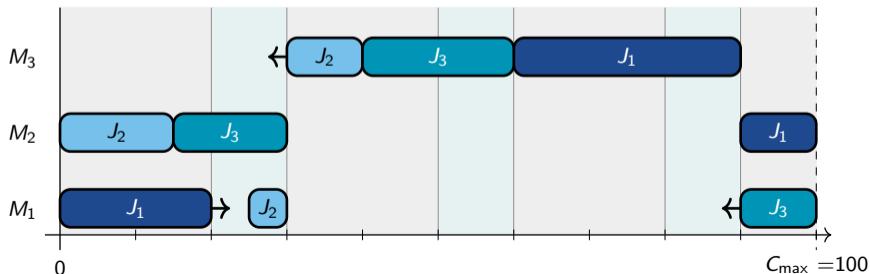
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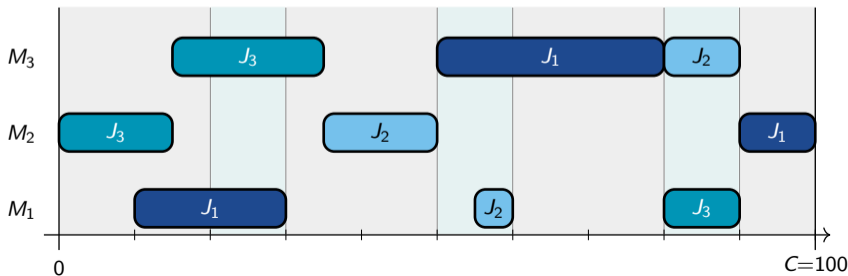
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**Operating Cost** minimization s.t.  $\bar{M} = 2$  and  $C_{\max}$  (TOC = 197.1)



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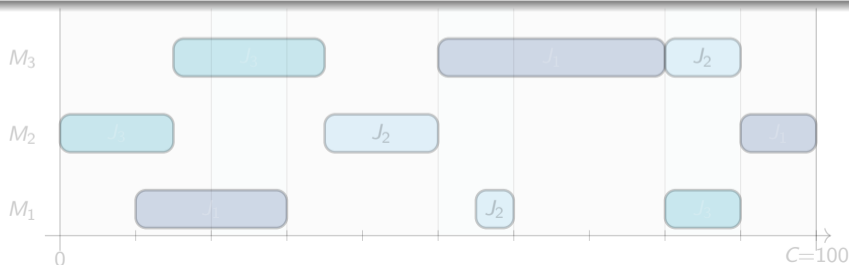
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Can we exploit the cost structure?

Piecewise-constant profiles  $\Rightarrow$  **Period-Indexed Formulations**: variables indexed on cost intervals.



# Short literature review: energy-aware scheduling

Problem class	Article	Problem	Solution Approach
job-shop scheduling	Felloussi et al. [2026]	$Jm P_{\max} TOC$	MILP (PI), B&C
	Felloussi et al. [2025]	$Jm  TOC$	MILP (PI)
	Bley and Linß [2022]	$Jm on/off, r_j, d_j TOC$	MILP (TI), B&B
	Masmoudi et al. [2019]	$Jm P_{\max} TOC$	MILP (TI), MH
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parallel machine scheduling	Gaggero et al. [2023]	$Pm  C_{\max}, TOC$	MILP (TI), H
	Che et al. [2017]	$Rm  TOC$	MILP (PI), H
single machine scheduling	Tian and Zheng [2024]	$1 batch TOC$	MILP (PI), CG-H
	Cheng et al. [2016]	$1 batch TOC$	MILP (PI)

PI: Period-Indexed formulation

TI: Time-Indexed formulation

Table: An overview of related works.

- In practice: #periods  $\ll$  #time steps  $\Rightarrow$  PI outperform TI [Felloussi et al., 2026].

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- In practice: #periods  $\ll$  #time steps  $\Rightarrow$  PI outperform TI [Felloussi et al., 2026].
- $\rightarrow$  What if the costs (or resource limits) vary at **unit-time resolution**?
  - Intermittent renewables  $\Rightarrow$  price volatility (15-min, Nord Pool [2025]),
  - Shared power capacity & non-controllable loads  $\Rightarrow$  resource limit variation.

# Time-Indexed Formulations

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- Binary variables indicate whether  $(j, m)$  is “processed” at step  $t$ .
- Two compact variants [Artigues, 2017]:
  - » **Disaggregated**: strong LP relaxation, large model.
  - » **Aggregated**: weaker LP relaxation, smaller model.
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## Idea

Decompose into **job-schedules**: offload part of the combinatorial work to a fast oracle.

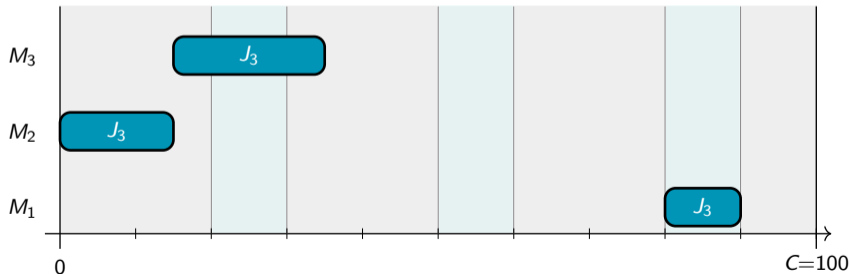
# Job-schedules

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- Full schedule is decomposed into  $|\mathcal{J}|$  **job-schedules**.
- Job-schedule  $p \in \mathcal{P} \iff$  operation assignment s.t precedence and non-preemption:
  - » binary profile  $a_{m,t}^p \equiv$  process on  $m$  at  $t$ ,
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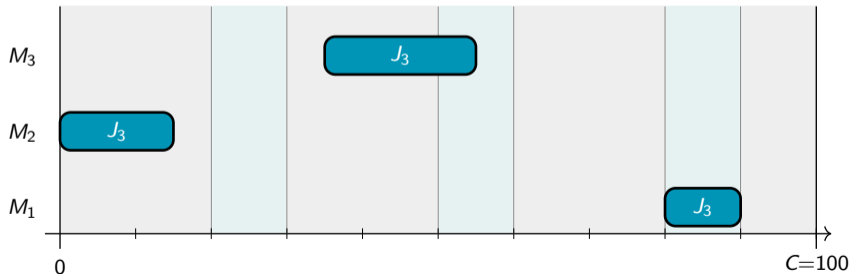
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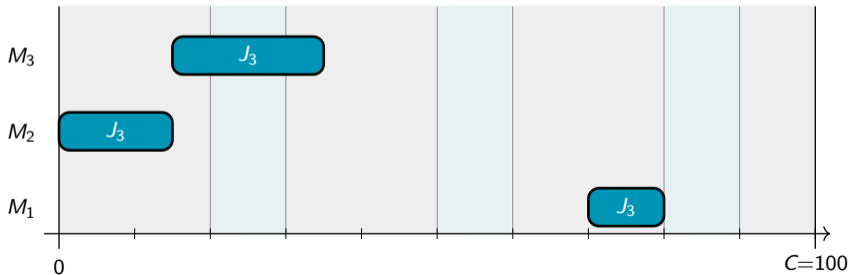
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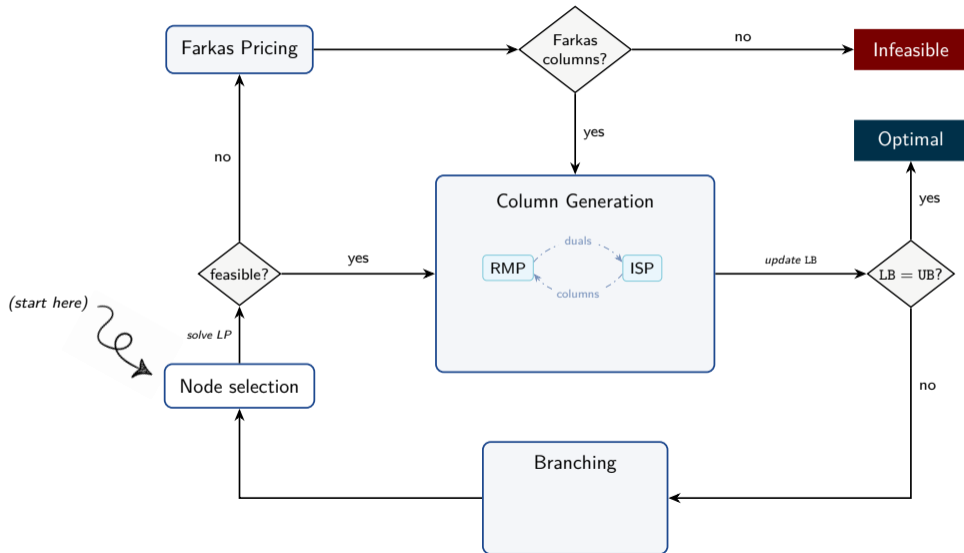
## Extended Formulation

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$$\begin{aligned} \text{(MP)} \quad & \min \quad \sum_{j \in \mathcal{J}} \sum_{p \in \mathcal{P}_j} c_p \lambda_p, \\ & \text{s.t.} \quad \sum_{p \in \mathcal{P}_j} \lambda_p = 1, & \forall j \in \mathcal{J}, & \text{(job processing)} \\ & \quad \sum_{j \in \mathcal{J}} \sum_{p \in \mathcal{P}_j} a_{m,t}^p \lambda_p \leq 1, & \forall m \in \mathcal{M}, \forall t \in \mathcal{T}, & \text{(non-overlap)} \\ & \quad \sum_{j \in \mathcal{J}} \sum_{p \in \mathcal{P}_j} \sum_{m \in \mathcal{M}} a_{m,t}^p \lambda_p \leq \bar{M}_t, & \forall t \in \mathcal{T}, & \text{(cardinality)} \\ & \quad \lambda^p \in \{0, 1\} & \forall p \in \mathcal{P} := \bigcup_{j \in \mathcal{J}} \mathcal{P}_j. \end{aligned}$$

- $|\mathcal{P}|$  is exponentially large  $\Rightarrow$  manage via **column generation**.
- LP relaxation solved at each node of a branch-and-bound tree  $\Rightarrow$  **Branch and Price**.

# Algorithm Overview



## Pricing Subproblem

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- Processing times are deterministic.
- Job operations follow a predefined sequence.  
⇒ The pricing problem is a **shortest-path** on a directed acyclic graph (DAG).
- Solved **efficiently** by a **forward dynamic program**.

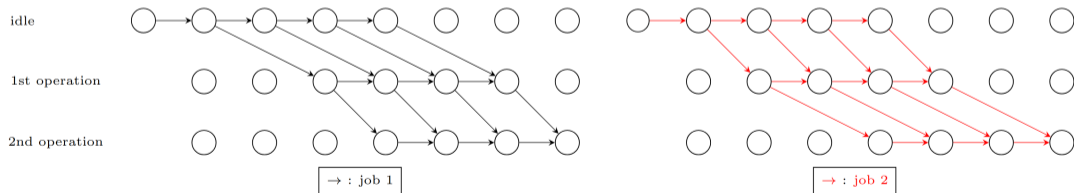


Figure: DAGs for pricing ( $|\mathcal{J}| = |\mathcal{M}| = 2$ )

# LP Bound and Computational Advantage

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- The induced path polytope is **integral**  
⇒ extended and disaggregated formulations share the **same LP bound**.
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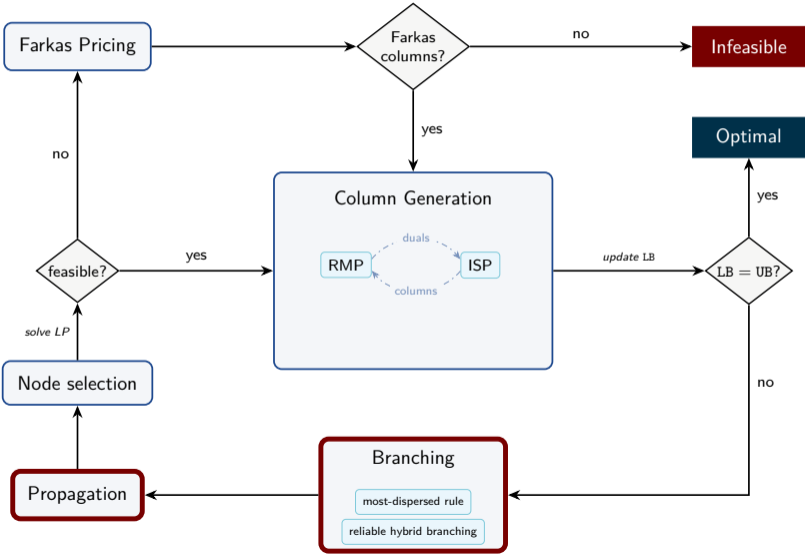
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## In this setting

Disaggregated relaxations are already tight, decomposition allows:

- » Reduced explicit model size.
- » Fast pricing oracle ⇒ repeated calls are inexpensive.

# Algorithm Overview



# Branching

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- **Branch** in the ISP on  $z_{j,m}^t \in \{0, 1\}$ : whether  $(j, m)$  processes at  $t$ .
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  - » Outperformed branching on starting times, aggregate variables...
- Variable selection: **hybrid reliable branching**
  - » most-dispersed rule: operation with most spread out execution in fractional solution,
  - » (quick) strong branching,
  - » pseudo-costs, complemented with problem-specific scores.

# Propagation

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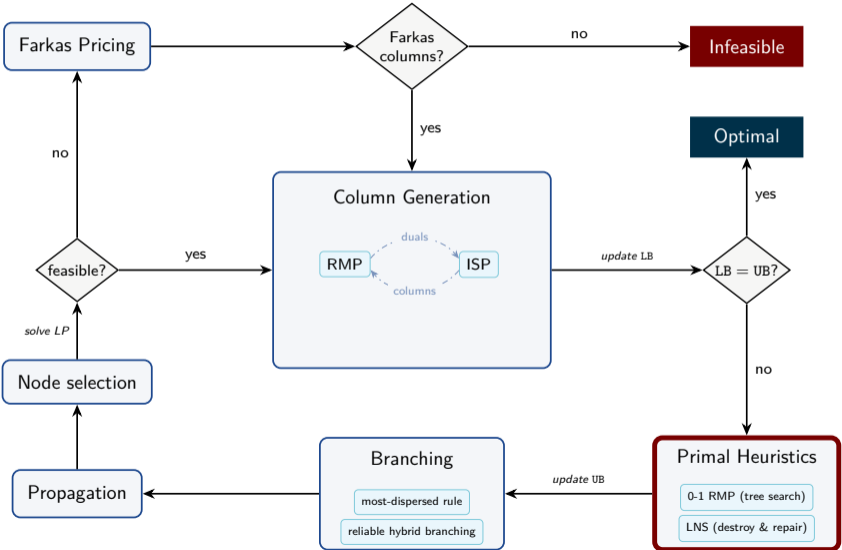
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- **Propagation**: each branching decision triggers additional fixings.
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- Number of induced fixings  $\Rightarrow$  **inference score**, combined with pseudo-costs.
- Also invoked during strong branching.

# Algorithm Overview



# Primal Heuristics: Motivation

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- Generic MIP heuristics:
  - » **Combine** columns from the **current pool** into primal solutions.
  - » But, are agnostic to the CG process: **heuristic limitations** or **integer infeasible**?
- Restricted master heuristic: solve 0 – 1 (RMP) over current columns:
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## Idea

- » **Enumerate** efficiently using the problem's structure.
- » **Explore** solution **neighborhoods** using the fast pricing DP.

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- Traversal order:
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### On heuristic limitations

Tree-search optimality  $\Rightarrow$  current best solution is found.

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### Key Insight

Destroy-repair calls the **same DP pricing oracle**  $\Rightarrow$  **inexpensive** cycles.

# Additional components

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- **Dual stabilization**

- » exact pricing  $\Rightarrow$  parameter-free dual **smoothing** [Pessoa et al., 2018],
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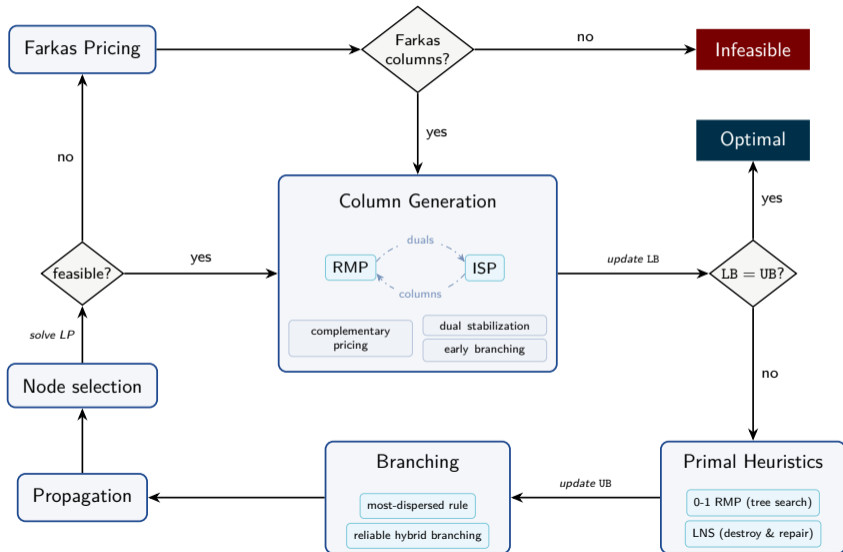
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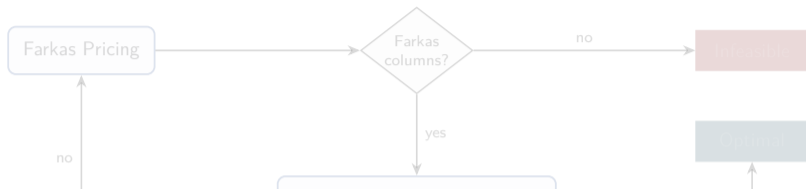
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- **Probability complementary pricing**: helps in finding early feasible solutions.
- **Early branching** without bound loss [Mehrotra and Trick, 1996]:
  - » exact pricing  $\Rightarrow$  **Lagrangian lower bound**  $LB_{lag}$  [Lübbecke, 2011],
  - » **branch** before CG convergence if

$$[z_{RMP}] = [LB_{lag}].$$


# Algorithm Overview

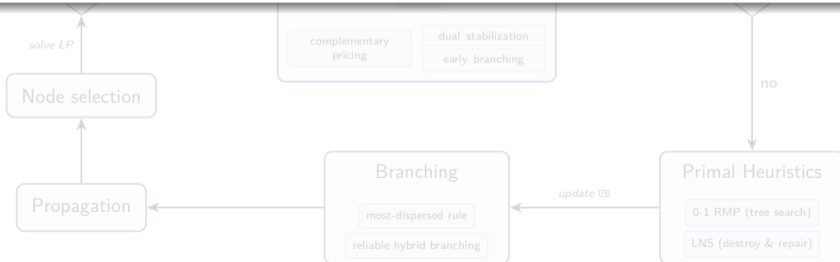


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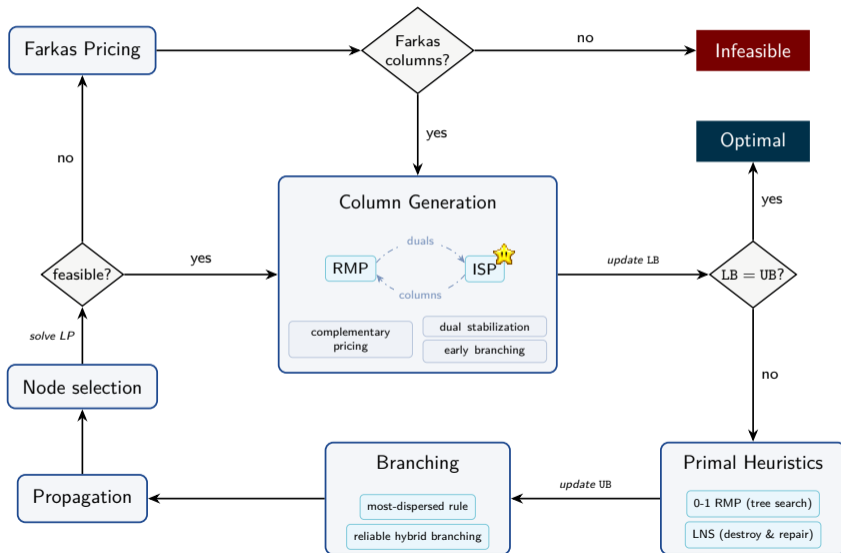


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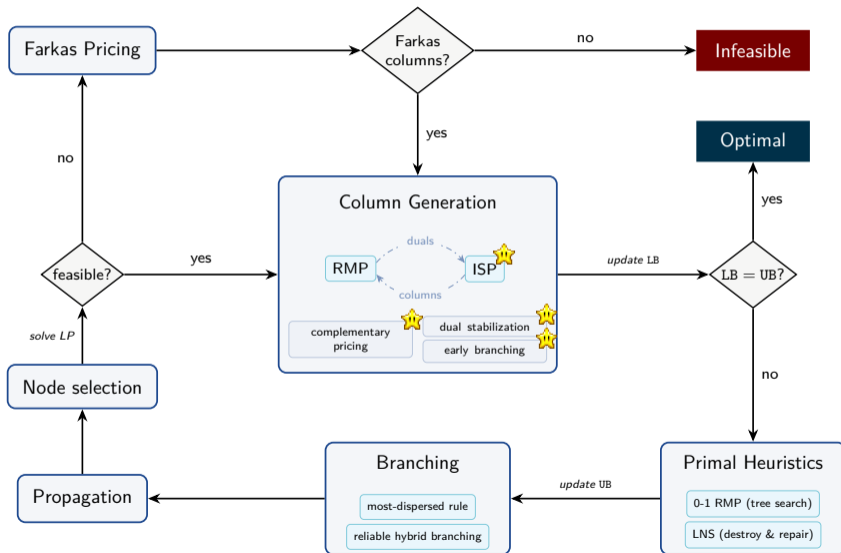
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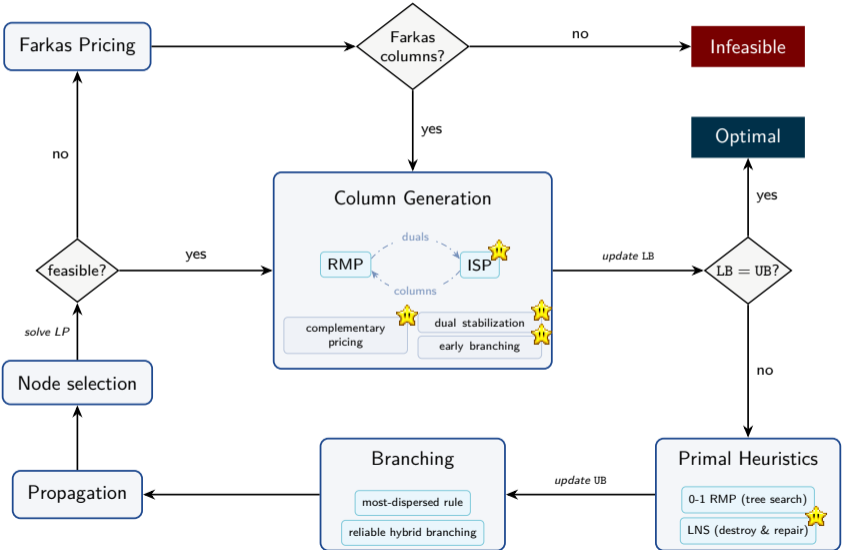
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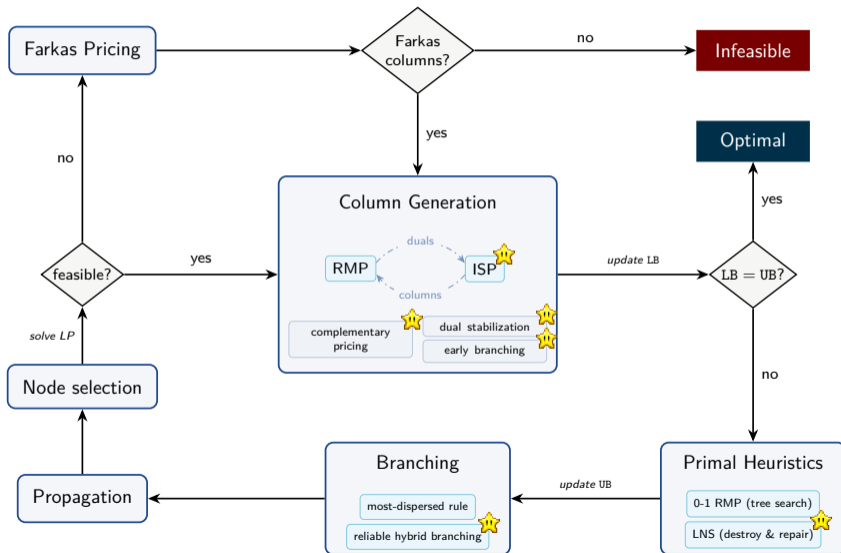
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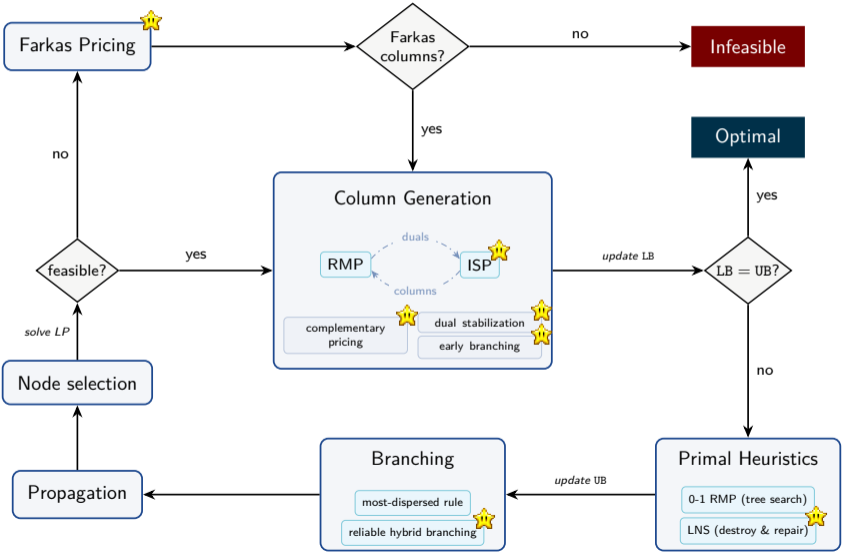
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# Outline

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## 1. Introduction

## 2. Branch and Price

## 3. Computational Experiments

3.1 Setup and Instances

3.2 Main Results

3.3 Ablation Study

## 4. Conclusion

# Instances and Setup

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Instances generated following Felloussi et al. [2026] and Masmoudi et al. [2019]:

- 7 base JSSP instances.
- Time-dependent costs: 2 piecewise-constant profiles + 1 randomly drawn profile.
- Horizons  $|\mathcal{T}| = \lceil \omega C^* \rceil$ :
  - »  $\omega \in \{1.2, 1.6, 2.0, 3.0\}$ ,
  - »  $C^* \in [56, 850]$ .

⇒ **504 instances** across small, medium, and large horizon regimes.

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  - »  $\omega \in \{1.2, 1.6, 2.0, 3.0\}$ ,
  - »  $C^* \in [56, 850]$ .

⇒ **504 instances** across small, medium, and large horizon regimes.

**Setup:** SCIP + PySCIP0pt, Intel Xeon Gold 5122, 1 thread, 1h TL.

# Instances and Setup

---

Instances generated following Felloussi et al. [2026] and Masmoudi et al. [2019]:

- 7 base JSSP instances.
- Time-dependent costs: 2 piecewise-constant profiles + 1 randomly drawn profile.
- Horizons  $|\mathcal{T}| = \lceil \omega C^* \rceil$ :
  - »  $\omega \in \{1.2, 1.6, 2.0, 3.0\}$ ,
  - »  $C^* \in [56, 850]$ .

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# B&P vs. Compact Formulations

---

**A** : Aggregated compact fomulation

**D** : Disaggregated compact formulation

**E** : Extended formulation

Instances		Branch and Bound ( <b>A</b> )				Branch and Bound ( <b>D</b> )				Branch and Price ( <b>E</b> )			
subset	#inst.	#opt	#feas	T	#n	#opt	#feas	T	#n	#opt	#feas	T	#n
small	144	131	144	94.4	98.5	131	144	134.5	7.0	130	144	15.5	14.3
medium	144	24	99	2226.4	691.7	75	114	1327.3	3.1	110	133	41.2	13.6
large	216	0	54	TL	–	41	78	1813.1	3.0	150	187	79.4	15.3
<b>all</b>	<b>504</b>	<b>155</b>	<b>297</b>	<b>154.4</b>	<b>133.4</b>	<b>247</b>	<b>336</b>	<b>415.9</b>	<b>4.8</b>	<b>390</b>	<b>464</b>	<b>38.5</b>	<b>14.5</b>

Table: Comparison of B&P against aggregated and disaggregated branch-and-bound.

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- B&P (**E**) solves **77%** of all instances to optimality vs. 31% (**A**) and 49% (**D**).

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# Ablation Study: Setup

---

- Tighter horizons  $\omega \in \{1.2, 1.6\}$ : 252 instances.
- Results on intersection subsets: **all-feas** and **all-opt**.
- Additional metrics:
  - » **Primal** (PI) and **dual integral** (DI) [Berthold, 2013].
  - » Time to **first solution** ( $\%T^{1st}$ ) and time to **optimal primal bound** ( $\%T^{opt}$ ).

# Ablation Study: Primal Side

---

variant	all inst. (252)		all-feas (166)		all-opt (114)		
	#opt	#feas	PI	%T <sup>1st</sup>	%T <sup>opt</sup>	T	#n
basic	131	177	24	33	67	117.6	103
all-H	137	172	36	40	84	<b>72.3</b>	43
all	<b>138</b>	<b>212</b>	<b>17</b>	<b>21</b>	<b>86</b>	92.5	<b>36</b>

Table: Primal heuristic ablation comparison.

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- **Heuristics** finds feasible solutions **more often and earlier**.

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- Per-node overhead: **speed trade-off** on easier instances.

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Table: Primal heuristic ablation comparison.

- **Heuristics** finds feasible solutions **more often and earlier**.
- Per-node overhead: **speed trade-off** on easier instances.
- **Optimality: comparable performance** with and without heuristics.

## Ablation Study: Dual Side

---

variant	all inst. (252)		all-opt. (115)	
	#opt	DI	T	#n
basic	131	3.3	113.8	102
all-Ps	127	<b>2.3</b>	147.2	87
all-Pr	<b>145</b>	2.6	102.6	52
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Table: Dual side features ablation comparison.

## Ablation Study: Dual Side

---

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Table: Dual side features ablation comparison.

- Pseudo-costs and strong branching: **pruning gains outweigh overhead.**
- Propagation: **per-node overhead compounds** across the tree.
  - » Time: **+48%** to pricing and **+70%** to strong branching.

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  - Propagation: **per-node overhead compounds** across the tree.
    - » Time: **+48%** to pricing and **+70%** to strong branching.
- **all: best per-node efficiency, propagation is the remaining bottleneck.**

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1. Introduction
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## Conclusion and outlook

---

- **Branch-and-price algorithm** for JSSP with time-dependent costs and cardinality resource constraints.
- **504 instances**: 77% solved to optimality, outperforming compact TI formulations.
- Fast pricing and tight original relaxation  $\Rightarrow$  **Integrality property is not a limitation.**

## Conclusion and outlook

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- **Outlook:**
  - » Evaluation: benchmark on time-based objectives, other existing algorithms.
  - » Algorithm: RMP reoptimization is the bottleneck  $\Rightarrow$  DOIs, cuts, stronger heuristics.

# Conclusion and outlook

---

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  - » Algorithm: RMP reoptimization is the bottleneck  $\Rightarrow$  DOIs, cuts, stronger heuristics.



[marouane-f.github.io](https://github.com/marouane-f)



[marouane-f/branchprice\\_jssp](https://github.com/marouane-f/branchprice_jssp)

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## Appendix: Dynamic Programming Recurrence

---

Let  $d_j^*(i, t)$  = minimum cost of any partial schedule completing operation  $i$  at time  $t$ :

$$d_j^*(i, t) = \min \left\{ \underbrace{d_j^*(i, t-1)}_{\text{idle}}, \underbrace{d_j^*(i-1, t-q_i) + S_i^t}_{\text{processing}} \right\}.$$

- Minimum reduced cost of any complete  $j$ -schedule:  $d_j^*(|\mathcal{M}|, |\mathcal{T}|)$ .

## Appendix: Pricing improvements

---

- **Dual stabilization:** parameter-free scheme of Pessoa et al. [2018] based on sub-gradient information  $\Rightarrow$  reduces dual oscillations and speeds convergence.
- For any dual optimal solution of **(MP)**:  $\alpha_j \geq \min_{p \in \mathcal{P}_j} c_p \Rightarrow$  enforced in the dual space as a variable in the primal.
- **Complementary pricing:** at each root-node CG iteration, an additional randomized pricing call forbids  $(j, m, t)$  with probability  $\sum_{p \in \mathcal{P}_j} a_{m,t}^p \hat{\lambda}_p$ , generating columns complementary to the active ones.
- **Window sums**  $S_i^t$  updated in  $O(1)$  per step:  $S_i^t = S_i^{t-1} - \hat{c}_i^{t-q_i} + \hat{c}_i^t$ .
- **Time windows** from precedences restrict admissible  $(i, t)$  states  $\Rightarrow$  arc fixings.

## Appendix: Lagrangian Bound and Exact Branching

---

- With **exact pricing**, compute a **Lagrangian lower bound**  $LB_{\text{lag}}$  on the value of **(MP)** Lübbecke [2011].
- Data scaled to obtain an integer objective  $\Rightarrow \lceil LB_{\text{lag}} \rceil$  is a valid lower bound.
- **Early branching** Mehrotra and Trick [1996]: branch before CG convergence if

$$\lceil z_{\text{RMP}} \rceil = \lceil LB_{\text{lag}} \rceil,$$

without losing relaxation strength.

- Saves LP re-optimization iterations at nodes where the bound is already tight.

## Appendix: Branching in the ISP

---

- Branch on original binary variables:

$$z_{j,m}^t = \sum_{p \in \mathcal{P}_j} a_{m,t}^p \lambda_p \in \{0, 1\},$$

indicating whether  $(j, m)$  is processing at time  $t$ .

- Integrality of  $\mathbf{z} \iff$  integrality of  $\boldsymbol{\lambda}$  (set-partitioning argument).
- **Two branches:**
  - »  $z_{j,m}^t = 0$ : forbid processing transition of  $(j, m)$  at  $t$  in DP.
  - »  $z_{j,m}^t = 1$ : force  $(j, m)$  at  $t$ , forbid all  $t' \neq t \Rightarrow$  also reduces to arc fixings in DP.
- Branching on master variables (resource, disjunction) led to large trees in preliminary experiments.

## Appendix: Hierarchical Branching Scheme

---

- **Step 1 — Most-dispersed rule:** select the operation  $(j, m)$  whose execution is most spread in the fractional solution:

$$(j, m) = \arg \max_{(j, m)} |F_{j, m}|, \quad F_{j, m} := \{t : 0 < z_{j, m}^{*t} < 1\},$$

then branch on  $t = \arg \max_{t \in F_{j, m}} z_{j, m}^{*t}$ .

- **Step 2 — Strong branching** (near root): on the candidates from Step 1, solve the **(RMP)** for each candidate branch without re-pricing; pick the best dual bound improvement.
- **Step 3 — Pseudo-cost branching:** once enough observations are collected, use pseudo-costs (complemented with aggregated operation- and time-level scores) to select the branching variable.
- Falls back to most-dispersed rule if no reliable pseudo-costs are available.

## Appendix: Propagation

---

Fixings derived from branching decisions  $\mathcal{B}_n$ :

- **Job/machine disjunction:** if  $z_{j,m}^t = 1$ , then  $z_{j,m'}^t = 0$  for all  $m' \neq m$ , and  $z_{j',m}^t = 0$  for all  $j' \neq j$ .
- **Precedence:** if  $z_{j,m}^t = 1$ , fix  $z_{j,m'}^{t'} = 0$  for  $(j, m') \prec (j, m)$ ,  $t' > t$  (and symmetrically for successors).
- **Non-preemption (contiguity):** if  $z_{j,m}^{t_1} = z_{j,m}^{t_2} = 1$ , then  $z_{j,m}^t = 1$  for all  $t_1 < t < t_2$ .
- **Non-preemption (interruption):** if  $z_{j,m}^{t_1} = 0$ ,  $z_{j,m}^{t_2} = 1$ , fix  $z_{j,m}^t = 0$  for  $t < t_1$  (when  $t_1 < t_2$ ).
- **Cardinality limit:** if  $\bar{M}_t$  machines are already fixed active at  $t$ , fix remaining machines idle.

Propagation is also invoked during strong branching.

## Appendix: Exact Tree Search

---

- 0 – 1 RMP is large and highly constrained.
- **Depth-first search**: column assignment per job in a predefined order of traversal.
- A node is **pruned** by comparing incumbent value against
  - Cost of partial solution at a node, or
  - LP-free additive lower bound LB
    - »  $LB := \text{partial cost} + \sum \text{costs of cheapest compatible columns among remaining jobs}$

## Appendix: Large Neighborhood Search

---

- Infeasible  $\Rightarrow$  repair (find solution)
  - » **Repair**: reoptimize unfixed jobs in partial solutions.
  - » Same oracle as pricing, with different objective and fixings.
  
- Feasible  $\Rightarrow$  destroy-repair (improve solution)
  - » A **destroy** set allows to define a neighborhood around an incumbent solution.
  - » Run pricing oracle over the neighborhood.

## Appendix: Root LP Statistics

---

- Over all 504 instances, within the time limit:
  - » **E**: **499** root relaxations solved.
  - » **A**: **391** root relaxations solved.
  - » **D**: **338** root relaxations solved.
- Average LP gap (root bound vs. optimal), computed over available instances:
  - » **E**: **0.01%**    **D**: **0.01%**    **A**: **0.03%**
- **E** and **D** share the same LP relaxation strength (integrality property).
- **Key insight**: **D** finds more feasible/optimal solutions than **A**, but fails at scale:
  - » 54 of the 168 infeasible **D** runs terminate due to **memory limits**.
  - » 66 fail to solve the **root LP** within the time limit on medium instances.